

Star Wars:  
Cauldron Born Trilogy  
Part 1 of 3

by  
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abilities with established characters.*

A long time ago, in a galaxy far, far, away...

A vast sea of stars serves as the backdrop for the main title. War drums echo through the heavens as a rollup slowly crawls into infinity.

It was a time of chaos. The destruction of the New Republic and the fall of the First Order had scattered thousands of warbands across the galaxy, with no one able to stand against them or stop their depravations. Thousands of warlords vie for dominance, with the galaxy's population prey to their endless warring.

In this chaos Jedi Knight Ezra Bridger leads a band of Battle Jedi, called the Bendu Knights, who he has trained to be warriors able to use all aspects of the force, both the light and the dark. Together they attempt to save innocents and bring an end to the raiding and death.

Aboard a captured Imperial ship, Ezra and his band of rebels secretly track a raiding warband returning to their base. They plan on bringing an end to their reign of terror over the local systems.

#### **EXT. GALAXY - ORBIT OF TRAPPIST**

The awesome yellow planet of Trappist emerges from total eclipse. A tiny Imperial Shuttlecraft heads down from orbit. As it begins to disappear, what looks, at first, like a giant Stardestroyer moves into view. It is a lot smaller though and reveals itself as a small light cruiser, called the Grey Haven.

#### **INT. GREY HAVEN - BRIDGE**

The entire ship has been remodelled for its new owners, Ezra Bridger's Battle Jedi, the Bendu Knights. The camera moves through the ship, showing that it is busy with both Jedi and soldiers. The soldiers are a mix of Mandalorians and rebels. They all bustle about, the movement being distinctly military looking. Weapons are loaded, cleaned and hefted. Lightsabres are spun (using the force) and holstered. Each Jedi is paired with a soldier, either a Mandalorian or other fighter, bonded in battle with Jedi powers. They pair up, pressing their foreheads together to attune to each other's life force. They all grab their gear and head to the bridge. They appear competent and confident. This drill is familiar.

Ezra Bridger (*Human Male, 40ish. Black haired Jedi/Green. An experienced soldier by this point, after long years with the rebels*) stands at the forward viewport in a commanding pose facing the hanging orb of Trappist.

Sabine Wren (*Human Female, 40ish. Mandalorian with colourful armour*) and stands attentively next to him, holding her colourful helmet.

Cilmi Indo'el, (*Human Female, young Jedi/Purple. name means knowledge/eyes like wells*) stands to his left, casually spinning her lightsabre over her palm.

Hondo Ohnaka, (*Weequay Male. Elderly pirate*) lounges at a nearby console while Lando Calrissian (*Human, Male. Elderly smuggler*) taps on it.

The Bendu Knights, both fighters and Jedi force users, gather on the lower platform, awaiting the word.

Ezra takes a deep breath and turns his back on the view port and the hanging orb of Trappist. He addresses the gathered throng.

**EZRA BRIDGER**

We've finally tracked these raiders to their lair. They've been attacking settlements around here for weeks now. We've seen the destruction they've wrought. We've heard the people cry out for help. And we will answer!

**GATHERED THRONG**

Ho Rah!

**EZRA BRIDGER**

We're going to teach these raiders that we are not the weak settlers that they have been picking on. We are Battle Jedi! We are the Bendu Knights!! And we will bring justice to them!!!

**GATHERED THRONG**

(cheers)

**EZRA BRIDGER**

Prepare the landing parties. Let's destroy this warband then break for lunch.

**SABINE WREN**

(loudly) You heard him, let's mount up.

**CILMI INDO'EL**

Move it, everyone! Let's go, let's go.

The battle jedi and soldiers rush to get ready. Filing out towards the landing bay, with Cilmi herding them out.

Sabine moves closer to Ezra and leans in to speak quietly with him.

**SABINE WREN**

We sure about his? We haven't even scouted this planet, could be anything down there.

**EZRA BRIDGER**

We know the raiders have a base down there. We follow their shuttle in, mimicking their trajectory.

They won't realise we're not a sensor echo before we'll be on them. We've taken on groups like this before. We've trained, every Jedi has someone to bond with. They're attuned, battle bonded. I think we're all ready.

**SABINE WREN**

Speaking of bonding...

Sabine and Ezra smile at each other and press their foreheads together, and reach a hand behind each other's head. Their breathing slows and a calm surrounds them as they attune to each other in preparation for the coming battle.

**SABINE WREN**

Stay safe down there. Remember not to get too carried away.

**EZRA BRIDGER**

(smiling) I never get carried away, and I really don't think we need to worry about this. It'll be easy...

**SABINE WREN**

I know you're a little worried. I can feel it. (taps her head) Bonded, remember? I can feel your emotions.

**EZRA BRIDGER**

(slight frown of worry creases his forehead) Yeah, maybe I'm a little worried. You stay safe down there too...

They smile at each other and depart, following their soldiers.

#### **EXT. GALAXY - ORBIT OF TRAPPIST**

The mass of the planet hangs in the blackness of space as the light cruiser Grey Haven moves closer. It has been modified to have a hanger bay on the nose that several small landing craft exit from. They head towards the planet, following the imperial shuttle.

#### **EXT. TRAPPIST - RAIDERS BASE - DAY**

The bright sun illuminates a small, imperial style base located in a desert. Most of the buildings are single story but a few squat fortified towers peek up near the edges. A few buildings cluster around the landing pad in the centre, which is overlooked by a control tower, the tallest building visible. First Order and Imperial Stormtroopers patrol around the base and crew the defences. The Imperial Shuttlecraft can be seen in the distance, heading towards the base to land.

#### **INT. TRAPPIST - RAIDERS BASE CONTROL ROOM - DAY**

First Order and Imperial Officers operate consoles as troopers stand guard. The 360-degree view windows overlook the landing pad and an outside walkway surrounding the tower. One of the officers checks his equipment as the shuttle lands in the window behind him. He frowns at his screen, then grabs some binoculars and heads out onto the surrounding walkway. Looking back towards the direction the shuttle arrived from he raises the binoculars to his eyes, catching sight of ships coming out of orbit, mimicking the shuttles trajectory. Grey Haven's landing craft are arriving. He rushes back inside and hits and alarm.

**OFFICER**

(shouting)Alert! We've got hostiles incoming.

**EXT. TRAPPIST - GREY HAVEN'S LANDING CRAFT - DAY**

Grey Haven's landing craft head in towards the raiders base. Ezra Bridger dangles out of the side of the lead craft, waving his lightsabre. Other Jedi can be seen doing the same with other craft.

**SABINE WREN**

Don't you think you're showing off?

**EZRA BRIDGER**

(smiling)Only a little. Besides, if they spot us early, they might get a few shots off before we land. I'm here to provide protection to everyone.

Suddenly a scattering of blaster bolts emits from the base and Ezra concentrates on defending against them. Sabine smiles and shakes her head.

**SABINE WREN**

The best way to protect against someone shooting at you is to stop them from shooting at you.

Sabine puts her helmet on and jumps out the lander, engaging her jetpack and swooping in towards the base, leading several other Mandalorians as the first wave. They land on one of the base's defensive towers and shoot the defenders.

The landing craft roar in over their heads, shedding jetpacking Mandalorians and jumping Jedi.

**EXT. TRAPPIST - RAIDERS BASE - DAY**

The landing craft land and the Battle Jedi and supporting rebels cut through the troops defending the raiders base with ease. They carve their way through them, supported by the fire of their battle bondmates. This battle showcases the Bendu Knights strength and power.

**INT. TRAPPIST - RAIDERS BASE CONTROL ROOM - DAY**

Sabine Wren, Cilmi Indo'el plus a few Jedi and Mandalorians burst into the control room and attack the defenders. In moments they cut them all down and most of the Bendu Knights rush out. Cilmi and Sabine pause to catch their breath next to some First Order and Imperial Stormtrooper corpses. Sabine gazes at the dead troopers thoughtfully.

**SABINE WREN**

Hey, look. There's First Order AND Imperials here. Must be someone really strong to make them work together.

**CILMI INDO'EL**

(dismissive) Who cares? If we find them, we'll kill them too. No one can stand against our power.

Cilmi Indo'el runs off to join in the slaughter but Sabine pauses, frowning thoughtfully before donning her helmet and leaving.

**EXT. TRAPPIST - RAIDERS BASE - DAY**

The rebels cut through the remainder of the defending warband and take possession of the base. The last Stormtrooper is hiding behind a box, breathing heavily and a bit panicked, but he hefts his weapon and emerges from cover, opening fire on Ezra Bridger. Ezra's Green lightsabre is a blur as he deflects the blaster bolts and reaches out with his left hand to Force Grip the trooper by the throat, lifting him up. The Stormtrooper clutches at his throat as he dangles in the air before Ezra pulls him forward onto his blade. As the last defender falls off Ezra Bridger's blade a sense of calmness pervades. Ezra breaths deeply, eyeing the dead trooper distastefully before he walks away towards his friends. He silently greets Sabine Wren with relief, pressing their foreheads together briefly, renewing their battlebond. When Cilmi rushes up, Ezra straightens into his commanding pose again and turns to the Jedi.

**CILMI INDO'EL**

All defenders have been destroyed. The base is ours!

**EZRA BRIDGER**

(nodding) Less well defended than we thought. Don't think we lost anybody. None of the Imperials surrendered though...

**SABINE WREN**

It wasn't just imperials here. First Order too. They usually don't play nice together. I wonder who could have brought them together. Perhaps they were more scared of them than they were of us.

**EZRA BRIDGER**

(looks thoughtful) Search the compound, perhaps they have prisoners. Sabine, you get to work on the mainframe. Something seems off here, let's try and find out what they were up to.

Sabine and Cilmi both nod and head off. Ezra moves through the base, nodding to passing troopers till he finds a quiet spot behind a building.

**EXT. TRAPPIST RAIDERS BASE QUIET CORNER - DUSK**

The darkness draws in as Ezra leans against the wall and lets out a deep sign. He hears a noise and notices a small dog/cat like creature cowering under a crate.

**EZRA BRIDGER**

Battles over, little guy. You can come out now. It's all quiet.

The creature retreats further into its shelter, hissing fiercely. Ezra closes his eyes and reaches out his hand, using the force to calm the creature.

**EZRA BRIDGER**

Easy little guy. Calm down. It's ok. Everything's fine. No more loud noises.

The creature calms and comes out from under the crate. Ezra pets it briefly. Suddenly a light begins to illuminate him as Jedi Master Luke Skywalker (*Human. Male. 60ish. Jedi Force Ghost wearing robes with a spectral glow*) appears.

**LUKE SKYWALKER**

Glad to see you can still use SOME light side techniques.

**EZRA BRIDGER**

(surprised) Master Skywalker! (the creature runs off)

**LUKE SKYWALKER**

I'm not sure you need to call me master anymore. Just Luke. Not since you abandoned my teachings.

**EZRA BRIDGER**

I never abandoned your teachings, Master. I just expanded on them. My Battle Jedi are able to balance both your teachings and those of the Sith. Look at what we've accomplished here today!

**LUKE SKYWALKER**

The dark side consumes all who try to use it, turning them into monstrous parodies of their former selves. My father, a fully trained Jedi of the old republic, fell to the dark side. I feel any dark side teachings are too much.

**EZRA BRIDGER**

All the teachings of the old republic lacked balance, that's why your father fell. That's what I'm trying to achieve here. Truly balanced Grey Jedi, able to resist the temptations of the dark side yet still able to use it to achieve great things.

**LUKE SKYWALKER**

(sigh) I'm not here to warn you about the dangers of the darkside, although I feel I still need to. This visit isn't about your teachings, I came to warn you of a disturbance in the force.

**EZRA BRIDGER**

A disturbance in the force? (shrug) That's the thing about being a Grey Jedi. Disturbances don't bother us because of our balance. We can take them in our stride.

**LUKE SKYWALKER**

Disturbances aren't just wishy-washy nonsense you can brush off. They're warnings from the Force. This disturbance feels like... well, I haven't felt anything like it in a long time. Something has changed. Plans are being laid against you or someone new is hunting you.

**EZRA BRIDGER**

Hunting us? Like, maybe laying a trap?

Ezra frowns and looks thoughtful, before he suddenly gasps and clutches his chest.

**EZRA BRIDGER**

I feel something too. I've felt this before... So cold... It can't be!

Ezra looks up in alarm before running off shouting for his soldiers.

**EXT. TRAPPIST RAIDERS BASE EDGE - NIGHT**

The Raiders Base has no defensive wall, the buildings are open to the sand dunes beyond. Ezra Bridger runs to the edge from inside with a large group of Bendu Knights. Both Battle Jedi and soldiers, including Battle Jedi 1 (*young human Jedi/Purple*). They spread out facing into the darkness outside of the base. Ezra steps forward and peers into the night.

Darth Vader (*It's Darth Vader!!*) strides out of the darkness. His breathing resonates across the expanse.

**BATTLE JEDI 1**

Who's that?

**EZRA BRIDGER**



I know who it's pretending to be. But it can't be him. He's dead.

**DARTH VADER**

So, this is the band of Jedi who have been causing me such trouble. I have not hunted Jedi in a long time.

**EZRA BRIDGER**

Who are you? Why are you here?

**DARTH VADER**

I have come to destroy you.

Darth Vader proceeds to destroy them. He throws his lightsabre, igniting it mid throw and guiding it in an arc as it cuts through the defenders, all the way to Battle Jedi 1. *(POV shot??)* Vader force pulls more of the defenders from the other side, they sprawl at his feet just in time to meet his blade as it flies back to his hand for a vicious overhand cut. He continues cutting through the defenders as Ezra stares in horror. Battle Jedi 1 collapses to the floor next to him.

Suddenly, Luke Skywalker appears next to Ezra. Holding up a hand, his spectral glow extends and holds back Darth Vader.

**LUKE SKYWALKER**

Quickly, I cannot hold him for long. You must run. He's too powerful.

**EZRA BRIDGER**

But... this is your father, Darth Vader. I thought he died, long ago. How is he here?

**LUKE SKYWALKER**

I don't know, and we can worry about that later. You need to run NOW!

Ezra Bridger runs away in a panic. Darth Vader braces himself. Luke turns to him, pleading.

**LUKE SKYWALKER**

Father, I don't know how you've returned. I know I don't have the power to stop you. But you turned from the darkness once. You can do it again!

**DARTH VADER**

You are correct. You do not have the power to stop me.

Darth Vader rises. Igniting his red lightsabre he cuts through Luke's force ghost, scattering it. Darth Vader strides through the dissipating mist as Luke Skywalker's ghost reforms, gazing sadly after him.

**EXT. TRAPPIST RAIDERS BASE - NIGHT**

Ezra Bridger runs through the chaos of the raiders base. More First Order and Imperial Stormtroopers have appeared and are attacking. Pockets of rebels take cover and fire back at the invaders. Ezra runs up to the group containing Sabine Wren and Cilmi. Sabine is caring for an injured Mandalorian while Cilmi has her purple lightsabre ignited and is fending off blaster bolts.

**SABINE WREN**

Ezra! I felt your panic, I share it. A lot of stormtroopers just appeared, out of nowhere, right on top of us. This was a trap and we walked right into it.

**EZRA BRIDGER**

It's worse than that. We've got to run. Darth Vader is here, and he's angry.

**SABINE WREN**

What?! Darth Vader? How?

**EZRA BRIDGER**

I don't know, but we need to get out of here! Gather the survivors together and head for the ships. Fighting retreat.

Ezra ignites his lightsabre and joins Cilmi as they deflect blaster bolts. Sabine supports her injured Mandalorian comrade and they gather more Bendu Knights as they struggle towards the ships. They make some progress, but the attacks grow heavier as the battle intensifies. Suddenly rockets fly out of the darkness, targeting the landing craft, and they explode in a fiery fireball. Ezra and Sabine stare at the burning wreckage in shock.

**SABINE WREN**

Uh oh, that was our ride.

**EZRA BRIDGER**

(into comms) Hello? Hondo? We could do with a little help down here.

**INT. GREY HAVEN - BRIDGE**

Hondo Ohnaka stands at the view port on the bridge of the Grey Haven. Several Imperial and First Order Stardestroyers can be seen coming out of hyperspace around the planet behind him. Lando taps at a console.

**HONDO OHNAKA**

(into comms) I would love to help you, my boy, but I'm afraid we're not going to be able to do too much. We have some company up here. We may be in trouble.

**LANDO CALRISSIAN**

(tapping on console) We've got to do something. First rule of being a captain is you never leave your people behind. This is why they left me in charge.

**HONDO OHNAKA**

Lando, Lando, Lando. Who said they left you in charge? And need I not remind you they called out *my* name for help.

**LANDO CALRISSIAN**

And I'm going to answer them. Tell them to get clear of the outpost. Get to high ground. There may be something we can try. An old smugglers' trick.

**HONDO OHNAKA**

I'm not sure we have time for old smugglers tricks-

**LANDO CALRISSIAN**

Hondo, you old pirate! Call them up and tell them we're coming.

**EXT. TRAPPIST RAIDERS BASE EDGE - NIGHT**

The few survivors of the Bendu Knights struggle up the sand dune towards the top. The blaster fire from the attacking force is getting heavier. The few remaining Jedi have moved to the edges of the group to try and fend it off. Sabine supports her injured comrade and fires off a few shots at the enemies surrounding them.

**SABINE WREN**

Did Hondo say what the plan was?

**EZRA BRIDGER**

Not exactly...

**INT. GREY HAVEN - BRIDGE**

Hondo sits in the pilot's chair and taps on the controls. Lando sits in the captain's chair.

**HONDO OHNAKA**

Well, I guess we are really trying this. It sounds crazy but... some of the best plans sound crazy at first! OK! Mass detection safety protocols are off, course laid in...

**LANDO CALRISSIAN**

Just get ready on those controls, and... now!

**EXT. TRAPPIST RAIDERS BASE EDGE - NIGHT**

The Grey Haven appears in the sky with a loud boom and a blast of air that takes everyone off their feet. The ship careens down towards the ground, barely under control and going far too fast to land.

**SABINE WREN**

(clutching ears) Did they just jump into the atmosphere? Wow!

**EZRA BRIDGER**

They're going to land that, right? They are going to land that, right?

The cruiser swoops down, its nose hanger bay gaping wide, scooping up the group on the dune along with a lot of sand. The ship's engines blaze as it struggles to climb upwards, before suddenly re-entering hyperspace. The massive implosion of the ship leaving inside the atmosphere causes a backdraft that knocks the attacking stormtroopers off their feet once again, tumbling them forward across the ground. Darth Vader stands unfazed by the violent winds, his cape snapping in the breeze, gazing after the departing ship.

**INT. GREY HAVEN - HANGER BAY**

The Grey Haven's hanger bay is large and has space for many landing craft around the edges. The few that are present are swamped with sand. The entire floor is taken up with heaps of sand and the surviving rebels are scattered about. Some of the troopers are buried and the few who are able to walk help to pull them free. Ezra Bridger heaves himself up and raises his communicator.

**EZRA BRIDGER**

(into comms) Did we get away?

**LANDO CALRISSIAN (O.S.)**

We did, thanks to some of my old smuggling tricks. But I'm not sure where we're going.

**EZRA BRIDGER**

Just away will do for now.

Ezra stands up and searches among the survivors for his friends. He spots Sabine and heads toward them. They embrace.

**EZRA BRIDGER**

That was bad. That was really bad. How many did we lose down there?

**SABINE WREN**

We faced Darth Vader. We were lucky to escape with our lives. (she glances down at the still body of her friend that she had carried the whole way back) But we lost a lot...

Cilmi Indo'el angrily pushes her way towards the pair.

**CILMI INDO'EL**

We need to go back. (sobs) We need to destroy them.

**SABINE WREN**

We need to look after our own. Our people need help. Organise the survivors, see who can still walk and get everyone medical attention.

Cilmi Indo'el hesitates, still obviously angry.

**SABINE WREN**

Go! Now!

Finally, Cilmi nods and leaves. Sabine turns to Ezra.

**SABINE WREN**

You ok?

**EZRA BRIDGER**

Not really. I... I need... I need some space.

**SABINE WREN**

Let's go somewhere quiet. Cilmi is taking care of the injured. Let's take a moment.

Sabine puts her arm around Ezra and guides him away.

#### **INT. GREY HAVEN - CARGO BAY**

This room is smaller than the landing bay, and its walls are piled high with cargo containers. Ezra Bridger and Sabine Wren stop in the centre.

**EZRA BRIDGER**

(angrily) Cilmi is right, we left our friends back there. We abandoned them. There's nothing we can do for anyone we left behind. We ran away. I ran away.

**SABINE WREN**

We don't know what happened to them, but there's nothing we can do, either way. We can only hope...

**EZRA BRIDGER**

Hope? Hope for what? Hope that our people escaped to die of thirst in the desert? Hope they were taken prisoner by Vader? What exactly should we hope for?

**SABINE WREN**

We can *hope* to meet this new threat, like we rise to meet every threat. We are the Bendu Knights, forging order from the chaos. Saving who needs saving. Helping whoever needs it. Whoever we can. I know we lost badly today, but we need to move forward and find out how Vader has returned and how to stop him.

**EZRA BRIDGER**

I know. I just... feel it was my fault, and when it got bad the first thing I did was run. No, the first thing I did was stand there like an idiot, while Vader...

**SABINE WREN**

You're blaming yourself.

**EZRA BRIDGER**

Who else is there to blame?! If Master Skywalker hadn't appeared and held off Vader I don't know what would have happened. He saved me down there.

**SABINE WREN**

Wasn't Darth Vader Luke Skywalkers father? We should ask him about that, see if he knows anything that could help us.

**EZRA BRIDGER**

Good idea. That would make a change from lecturing me about the "dangers of the darkside". We should relax, meditate or something.

**SABINE WREN**

Meditate? Not sure I can meditate. Feeling a little... riled up after everything that's happened.

Jedi Master Luke Skywalker's force ghost appears behind them.

**LUKE SKYWALKER**

You don't need to meditate. I'm here.

Ezra and Sabine jump and turn to face him. They both seem about to try and talk.

**LUKE SKYWALKER**

Before you start, no I do not know how my father, Darth Vader, has returned from the dead. Or why he is once again a dark lord of the Sith. We need to focus more on getting you somewhere safe. Your friends are injured, you are injured, you all need to rest.

**EZRA BRIDGER**

We didn't ask you here so we could run away again. We asked you here so you can help us fight Vader. We don't want to run this time.

**LUKE SKYWALKER**

This new Vader is just as powerful as the old one. I think he might be the old one, somehow reborn. I can no longer find my father, Anakin Skywalker, in the living Force. It's like he's been taken and trapped in his old form, as Darth Vader.

**SABINE WREN**

That doesn't help us fight him.

**LUKE SKYWALKER**

I don't think you CAN fight him. Vader was a powerhouse of the darkside. Your tinkering with Sith teachings is nothing compared to his mastery.

**EZRA BRIDGER**

So, we need to learn more, about Vader AND about the darkside. Only then can we face him.

**LUKE SKYWALKER**

You know that I'm going to warn you about the dangers of the darkside. You can't use darkside teachings to defeat Vader. That way will only lead to more darkness.

**EZRA BRIDGER**

We have to try something. Anything we learn could help us.

**LUKE SKYWALKER**

(sighs) There is an old fortress, on Mustafar, that Vader used at the height of his power. It is steeped in dark side energy; it will be dangerous to go. But you might be able to find something there to help you against him.

**SABINE WREN**

We're not afraid. We need to face this.

**LUKE SKYWALKER**

Fine. You go to Mustafar, find out what you can. I will find out where this new Vader came from.

**EXT. GALAXY ORBIT OF MUSTAFAR**

The red glowing orb of Mustafar hangs in the blackness of space. The light Cruiser, Grey Haven, exits hyperspace, blinking into existence.

**INT. GREY HAVEN - BRIDGE**

The bridge still has some damage, from its recent travails. The few Urgnaught crew attempt to fix consoles and broken access hatches. The red globe of Mustafar hangs in the viewport. Ezra Bridger stands in front of it and stares. His pose is more uncertain and less commanding than when he stood there before. Hondo, Cilmi and Sabine stand nearby. Lando sits at a console.

**EZRA BRIDGER**

We need to go down there, to Vader's old fortress, and find what we can find. Prepare the landing crafts.

**HONDO OHNAKA**

Errr, we only have one left operational. Most of them were damaged when *somebody* (indicates Lando) flooded our hanger bay with sand.

**EZRA BRIDGER**

Well, go prepare it then. Let's get ready.

**SABINE WREN**

We are all ready. Most everyone else is injured, and we can really only fit us in the one landing craft.

**CILMI INDO'EL**

We'll be enough. Let's get down there.

**EXT. MUSTAFAR - VADER'S RUINED FORTRESS - DAY**

Vader's Fortress squats amongst lava flows under Mustafar's threatening sky. It has fallen to ruin as it has been abandoned for many years. Cracks are visible on its surface and a massive, dark hanger bay gapes at its base.

The Grey Haven's small landing craft heads in towards the hanger.

**INT. MUSTAFAR - GREY HAVEN'S LANDING CRAFT**

Ezra Bridger stands just behind Sabine Wren, who is seated piloting the craft. Cilmi Indo'el sits in the other seat. The side doors are closed and there are only three of them there. The black hole of the open hanger bay draws closer in the viewport. A line of shadow crosses over them as they enter the dark maw.

**EZRA BRIDGER**

Let's have some light.

Cilmi activates the console and lights illuminate the darkness ahead of them. She sits forward and peers into the darkness.

**CILMI INDO'EL**

I thought we were picking up some energy readings. Look, it's a ship. Over there.

**EZRA BRIDGER**

Probably scavengers. They shouldn't bother us. But let's land nearby and check them out, just to be sure.

**INT. MUSTAFAR - LANDING BAY**

The Grey Haven's landing craft lands near to a decrepit looking spaceship. It looks heavily patched and cobbled together. The rest of the bay is cloaked in darkness. The three Bendu Knights approach the ship cautiously. Sabine moves up to the door and taps the controls. The door opens and they nod to each other and head in.

**INT. MUSTAFAR - SCAVENGER CRAFT**

The interior of the ship matches the outside. Heavily repaired, mismatched equipment litter the small interior. It is a mess. Opened ration packets and empty water bottles clutter the space.

**EZRA BRIDGER**



It looks abandoned.

**CILMI INDO'EL**

(A small sound alerts Cilmi) No, not abandoned.

Cilmi moves to a nearby cargo crate and looks behind it, spying a small child, Mula (*Human Child. Female. 8. Dirty and bedraggled*) hiding there. Cilmi reaches towards her, the child cowers away.

**CILMI INDO'EL**

Hey, it's ok. You're fine. We're friends. It's alright. Come to me, come on. (she sighs impatiently and her voice changes) **You will come to me now.**

**MULA**

I will come to you now. (Mula stands and walks to Cilmi)

**SABINE WREN**

She must have been hiding here for a while. Lots of families decided it would be safer to keep moving in these times.

**CILMI INDO'EL**

What's your name? Where are your parents? (Cilmi sighs impatiently again) **Tell me your name. Tell me where your parents are.**

**MULA**

My name is Mula. My parents went out to look for supplies, but a monster got them.

**SABINE WREN**

Ease up, Cilmi. Don't be so rough. (to Mula) You're going to be fine, you're safe now.

Sabine moves to comfort Mula, who is beginning to cry. Cilmi and Ezra move off to speak together quietly.

**EZRA BRIDGER**

Well, Master Luke DID say it would be dangerous.

**CILMI INDO'EL**

We need to find this monster and destroy it.

**EZRA BRIDGER**

We need to learn what it is first, and look for Mula's parents. Let's press on. Sabine can stay here with Mula and guard the ships.

**INT. MUSTAFAR - FORTRESS CORRIDOR**

Ezra and Cilmi move down a wide corridor deeper into Vader's old fortress. The wide corridor is octagonal, and some of the red lights that illuminate it are flicking or broken. Fluid leaks from broken pipes and giant mushrooms grow from damp

patches. They pass a giant metallic-looking mushroom growing from the wall.

The pair come to a large door at the end of the corridor with a data panel beside it. Cilmi moves to it and taps on the panel.

**CILMI INDO'EL**

Looks like this was Vader's personal entrance, back when this place was operational. Think it's some sort of personal training room beyond here.

**EZRA BRIDGER**

Guess Vader liked to work out some anger issues whenever he came home. Let's see if it opens.

Cilmi tries the panel and the door rumbles briefly before opening.

**INT. MUSTAFAR FORTRESS TRAINING ROOM**

The training room has a wide flat training floor in the centre, with a high ceiling. The walls surrounding it are interspersed with doors going deeper into the fortress, and alcoves that contain large cylindrical cryosleep chambers. Metal struts and piping make up the pillars separating the alcoves. Some of the alcoves are buried under falling debris, the cryosleep chambers within them seem destroyed. Several of them, however, are open, with blinking lights indicating their activeness.

Ezra and Cilmi move across the floor towards one of the open chambers. The inside of the chamber looks odd, with lots of mechanical components for interfacing with droids.

**EZRA BRIDGER**

Were these for training droids?

**CILMI INDO'EL**

There're droid interface ports but it's also set up for organics. Some sort of cryosleep chamber.

They are disturbed by the arrival of Force Cyborg 1 (*Large robotic creature, slightly reminiscent of General Grievous. 2LS G+B*) from deeper in the fortress. It surveys them coldly.

Ezra and Cilmi spread out, eyeing the Force Cyborg in return.

**EZRA BRIDGER**

It looks like a droid. Shouldn't be a problem.

Force Cyborg 1 gives a mechanical roar and ignites two lightsabres, a green and a blue.

**EZRA BRIDGER**

Ok, maybe it might be a problem..

Force Cyborg 1 strides towards them, picking Ezra up with the force and throwing him into Cilmi. They both fall to the floor next to the one of the open cryosleep chambers. Force Cyborg 1 hesitates as it tries to approach them but seems fearful of the cryosleep chamber. It backs away, turns and runs towards the entrance incredibly fast.

**EZRA BRIDGER**

Ow, that's a big problem. And it's heading for the entrance. Sabine!

**INT. MUSTAFAR SCAVENGER CRAFT**

Sabine and Mula are sitting inside the scavenger craft, playing together. Sabine gasps suddenly just before her communicator chirrups and she grabs at it.

**EZRA BRIDGER (O.S)**

Sabine! You're in danger, there's something coming. Some sort of droid. We'll be there as soon as we can.

Sabine looks worried, and clutches Mula. Suddenly the whole ship shakes as Force Cyborg 1 arrives outside and pounds on the ship. Mula screams briefly and Sabine hefts her blaster.

**SABINE WREN**

It's ok. It shouldn't be able to get in. Whatever it is. We'll be fine.

The hull above the door begins to glow as Force Cyborg 1 begins to use its lightsabres to cut through.

**SABINE WREN**

That could be a problem.

**INT. MUSTAFAR FORTRESS CORRIDOR**

Ezra and Cilmi race down the corridor back towards the landing bay. They still have a long way to go. They pass the large metallic-looking mushroom growing from the wall.

**INT. MUSTAFAR SCAVENGER CRAFT**

Sabine and Mula crouch together inside the scavenger craft. Sabine's eyes dart around and she breathes heavily as she searches for a way out. Mula mewls quietly. Sabine's face hardens in determination and she moves toward the door, which the Force Cyborg has almost cut through.

**SABINE WREN**

Our only way out is through this door. Once it's cut open, I'll use my jetpack and we *will* get past whatever's out there. You need to hold on really tight to me. I mean REALLY tight.

Mula looks scared but nods. Sabine puts her helmet on and Mula quickly scrabbles around, pulling a helmet from amongst the debris.

**MULA**

Ready.

They both take position in front of the door. Mula wraps her arms and legs around Sabine and buries her helmeted face into her chest. The two glowing points move steadily down the sides of the door. Sabine watches them intently. Just as they are about to meet under the door, Sabine activates her jetpack and shoots forward, blasting the door open and careening through.

**INT. MUSTAFAR LANDING BAY**

Sabine Wren, with Mula clutched tightly in her arms, jetpacks through the wrecked door and shoots past Force Cyborg 1. Careening wildly, she bounces off the floor once and shoots towards the corridor. The swinging door crushes the Force Cyborg under it, pinning it briefly.

**INT. MUSTAFAR FORTRESS CORRIDOR**

Sabine and Mula bounce down the corridor at high speed. Cilmi and Ezra have to jump out the way as the pair shoot past them. Sabine smashes the metallic-looking mushroom, leaving a stump. Ezra and Cilmi get up and dust themselves off.

**EZRA BRIDGER**

(out of breath) Back we go then.

Ezra and Cilmi turn and run back again to the training room, passing the stump of the mushroom on the way back.

**INT. MUSTAFAR FORTRESS TRAINING ROOM**

Sabine, still clutching Mula, barrels into the room at high speed. They perform an emergency stop, screeching to a halt in the middle of the training floor. Her armour is slightly dinged and she looks breathless as she pulls off their helmets and checks Mula, hugging her tightly when she smiles up at her.

Ezra and Cilmi run back into the room and run up to them, taking positions protecting them from the entrance.

**EZRA BRIDGER**

We don't have long, that thing will be here soon. It was FAST.

Sabine looks up and points behind them, towards the entrance that the creature first came from, that leads deeper into the fortress.

**SABINE WREN**

We have less time than you think.

Force Cyborg 2 and Force Cyborg 3 (*Large robotic creatures, slightly reminiscent of General Grivious. 2LS G+B*) enter the room from the back entrance, just as Force Cyborg 1 arrives from the front. They are surrounded! Ezra, Cilmi and Sabine take up defensive positions surrounding Mula and prepare to fight.

**EZRA BRIDGER**

Stand your ground. (nervously) We can do this.

Suddenly the Awakened Force Cyborg (*Large robotic creature, slightly reminiscent of General Grivious, but older and patched, like it's been awake for a while. Temple Guard Lightsabre pike*) enters the room behind Force Cyborg 2 and 3. He ignites his double-bladed yellow lightsabre and attacks Force Cyborg 2 and 3. The battle is fierce.

**EZRA BRIDGER**

So, do we like that one now?

**CILMI INDO'EL**

I like that one. It's helping. I don't like that one though.

Cilmi points at Force Cyborg 1 who is advancing on them from the other side. She moves to meet it, battling it together with Ezra. Sabine sticks close to Mula, leading her safely away from the battle, firing off occasional shots and using her jetpack to get them clear. She leaves Mula next to an open cryosleep chamber. Mula looks scared.

**SABINE WREN**

Hide behind here. You'll be safe. I'll come back for you.

Sabine rushes back to join the fight. Cilmi get knocked to the ground and Ezra is about to be overwhelmed when Sabine swoops in, distracting Force Cyborg 1 with blaster fire, forcing it to back away while deflecting shots. Ezra joins up with Cilmi and Sabine jetpacks down to them.

**SABINE WREN**

These guys are tough. Plus, our new friend looks like he's in trouble.

**EZRA BRIDGER**

Stick together. Let's try to help.

They race to the aid of the Awakened Force Cyborg, but too late. The two attacking cyborgs force the Awakened Cyborg to the ground, cutting off one of its mechanical legs. Ezra, Cilmi and Sabine barrel into two attackers, trying to overcome them before they can finish off the Awakened Cyborg. The battle is fierce but as the third Force Cyborg re-joins the fight, they are all forced back through the door at the rear. The Awakened Force Cyborg drags itself through and the group

is about to be overwhelmed when Ezra uses the force to bring down the ceiling to block off the attackers.

# **INT. MUSTAFAR FORTRESS CORRIDOR**

Everyone catches their breath and takes stock of the situation. Ezra approaches the downed Awakened Force Cyborg, reaching out.

## **EZRA BRIDGER**

Easy there, it's ok. We're safe for a moment. It's ok. (Closes eyes and lays hand upon AFC). It's not a droid, it's a Jedi, or it used to be. Vader used them for training. Wired them into these machines. Forced them to fight so he could vent his rage on them.

## **SABINE WREN**

That's horrible. Is there any way we can help them?

## **EZRA BRIDGER**

They're wired into these machines. I don't think there's any way to get them out. They're in so much pain... This one used to be called... Palabee. She was captured during Order 66.

## **SABINE WREN**

Wait, where's Mula? MULA!

A couple, Mula's Mama (*Human, Female. 30s*) and Mula's Papa (*Human, Male, 30s*), emerge from the darkness deeper in the corridor.

## **MULA'S MAMA**

Did you say Mula?

## **SABINE WREN**

Yes, but I left her in there, with THEM. I told her to hide. Are you her parents?

## **CILMI INDO'EL**

(ignites her purple lightsabre) How come you're here?

## **MULA'S PAPA**

(raises hands) We accidentally woke up those creatures when we were looking for parts. We were saved by that one (indicates downed AFC, Palabee). I think it's been awake for a while. It knows its way around. It's been keeping us safe, trying to get us back to our ship.

## **EZRA BRIDGER**

Her name is Palabee.

## **MULA'S PAPA**

Thank you, we didn't know that. The other ones, the ones we woke up, they seem crazy. Just smashing everything, trying to hunt us. Just enraged.

**SABINE WREN**

Ease up, Cilmi. I'm sorry I left your daughter. She should be safe if she stays hidden. We will save her, I promise.

**INT. MUSTAFAR FORTRESS TRAINING ROOM**

Mula peeks out from behind a cryosleep chamber at the enraged Force Cyborgs. They pace about briefly before they plunge their lightsabres into the wreckage.

**INT. MUSTAFAR FORTRESS CORRIDOR**

The rubble behind the group begins to glow as the enraged Force Cyborgs begin to break through. The Awakened Force Cyborg, Palabee, makes a weak motion, but subsides.

**EZRA BRIDGER**

We can't stay here. We need to move.

Palabee beeps affirmatively.

**MULA'S PAPA**

There are miles of tunnels here. I think I remember them pretty good. We can find a new way around.

**EZRA BRIDGER**

Let's stick together then. Palabee, we'll be back for you when we can.

The group moves off, down the corridor.

**INT. MUSTAFAR FORTRESS TRAINING ROOM**

Two of the enraged Force Cyborgs continue to batter at the wreckage. Using their lightsabres to heat up chunks and then tearing them off with the force or their hands. The third Force Cyborg wanders the training room, hunting for Mula. Mula mewls quietly and Force Cyborg 3 turns to her hiding spot. It tries to reach in and grab her but every time it gets close the cryosleep chamber begins beeping and opening further, emanating a force that seems to pull at the Force Cyborg, forcing it to back away.

**INT. MUSTAFAR FORTRESS CORRIDOR**

The group follows behind Mula's Papa. He seems a little indecisive about which way to go.

**SABINE WREN**

Are we lost?

**MULA'S PAPA**

I know exactly where we are.

**MULA'S MAMA**

(to Sabine) We're lost.

**INT. MUSTAFAR FORTRESS TRAINING ROOM**

Force Cyborg 3 tries to reach in and grab Mula, but can't quite reach. It stretches a little further... and the beeping cryosleep chamber starts humming continuously as it connects with and draws Force Cyborg 3 inside it, sealing it in. Force Cyborg 3 squeals in alarm when it is first grabbed but goes to sleep once the chamber closes around it.

The two remaining Force Cyborgs break through the wreckage and Force Cyborg 1 races off down the corridor. Force Cyborg 2 seems unsure and turns its attention to where Force Cyborg 3 was just imprisoned. It approaches Mula, who cowers, hiding behind the chamber. The chamber remains inactive though, so Force Cyborg 2 approaches and reaches behind it to grab at Mula, who screams and scrambles away. She manages to scramble through to a neighbouring alcove, squeezing through the metal struts and pipes. Only just dodging Force Cyborg 2's grasping arms. This alcove also has a cryochamber in it, that beeps as Force Cyborg 2 approaches. Force Cyborg 2 hisses in frustration as it backs away.

**INT. MUSTAFAR FORTRESS TRAINING ROOM**

The group still follows Mula's Papa and moves with purpose towards a door.

**MULA'S PAPA**

I think it was just through here. The nice one of those things - Palabee you said her name was? - tried to sneak us through here but-

The door opens, to a full view of Force Cyborg 2, who is trying to reach behind a cryochamber. Mula's Papa cuts off and everyone ducks down and goes quiet. The Cyborg still hasn't seen them.

**EZRA BRIDGER**

I'm going to try to connect with it, ease its pain. Maybe I can help it remember it was a Jedi.

Before Ezra has a chance to sneak up on it Mula pops her head up from behind the cryochamber. Someone (Sabine/Mula's Mama or Papa) calls out her name, "MULA", before they can stop themselves. Force Cyborg 2 turns to look, roars and rushes them.

As the charging Cyborg draws closer Ezra closes his eyes and stretches out his hand. The cyborg slows and draws to a stop just before Ezra. It sways along with Ezra, following his movements.

**EZRA BRIDGER**



Easy, easy. There we go. Peace. Easy now.

Mula runs out from behind the Cryochamber, running up and embracing her parents.

**MULA**

Mama! Papa!

**MULA'S PAPA**

Mula! You're safe!

The cyborg notices as Mula runs past it and Ezra struggles to calm its agitation.

**EZRA BRIDGER**

What should we do with this guy? Having a bit of... trouble... here.

**MULA**

Get it close to the chamber. It'll put it back to sleep.

**EZRA BRIDGER**

Ok, easy big guy. Back up. A nice sleep sounds good.

Force Cyborg 2 slowly stumbles backwards towards the cryochamber. It's slow going though. Suddenly, Force Cyborg 1 appears behind the group and races down the corridor they came from. Sabine and Mula's Mama and Papa start to shoot at it, slowing it down. But it still advances, pulling out its lightsabres to deflect blasts.

**SABINE WREN**

Let's hurry it up, we have the other one closing in.

**EZRA BRIDGER**

I've almost got it...

**CILMI INDO'EL**

We don't have time for this. It's taking too long.

Cilmi force pushes Force Cyborg 2 back into the cryochamber, which closes around it, just in time to turn to meet a charging Force Cyborg 1. It smashes down her lightsabre and swats her aside and turns on Ezra. Ezra holds out his hand and closes his eyes.

**EZRA BRIDGER**

Easy buddy. Calm down.

Force Cyborg 1 roars and refuses to be calmed. It strikes at Ezra, who is saved by Cilmi jumping and knocking him aside. They both tumble to the ground near the cryochamber. Force Cyborg 1 looks at them and the beeping cryochamber, then turns towards Sabine and the family, who are struggling across the floor towards the exit. It hisses menacingly.

Suddenly, the Awakened Force Cyborg, Palabee, hops into view. She hops forward and grapples with Force Cyborg 1, wrestling with it so it stumbles back towards the chamber. Ezra and Cilmi stand up to assist, reaching out with the force in unison and force pulling the Cyborg towards the chamber so it catches it and pulls it inside. It squeals briefly before the chamber closes around it. Cilmi moves over to the closed chamber to check if it's asleep.

**EZRA BRIDGER**

(out of breath) Is everyone ok?

Everyone nods the affirmative.

**CILMI INDO'EL**

(out of breath) I guess we win. We should start searching this place for something to help us against Vader.

The AFC, Palabee, beeps quietly, from her prone position on the floor, then begins to project a hologram recording of a training fight between Vader and the Force Cyborgs.

**CILMI INDO'EL**

Is that Vader? Fighting some of these training cyborgs?

**SABINE WREN**

Palabee must have made recordings of when Vader used to train with them.

**EZRA BRIDGER**

This could be just what we need. It certainly can help us to defeat Vader. Now we just need some time to study them and work out how to use them against him.

The group gathers itself, gazing at each other as victory sounds swell.

**EXT. GALAXY ORBIT OF MUSTAFAR**

The Light Cruiser Grey Haven drifts slowly in front of the backdrop of Mustafar. Ezra Bridger's voice echoes across the expanse.

**EZRA BRIDGER (V.O.)**

Hopefully nothing else shows up in the meantime.

Several Stardestroyers exit hyperspace near to the Grey Haven.

Fade to Black.

**INT - DARK CAULDRON - AFTER CREDITS SCENE**

Ezra Bridger appears as if seen through the spectral shroud of a force ghost.

**LUKE SKYWALKER (V.O.)**

You go to Mustafar, find out what you can. I will find out where this new Vader came from.

The view flashes and stretches and lights stream across it as if the viewer is searching. The phrase echoes, "new Vader came from" echoes and reverberates until everything coalesces into a view of Luke Skywalker, strapped to a table. Luke realises he is flesh and blood, and trapped. He tests his bonds and screams in fear and rage as a voice rings out, croaky and strained.

**PALPATINE**

You should not have come.

Emperor Palpatine (*Hooded, sitting in shadow, face hidden. It's Palps!*) sits forward on his throne and the light illuminates his face revealing that he is younger, and healthier looking, than his last incarnation. He smiles his phantom menace smile, and his voice becomes silky.

**PALPATINE**

But now that you have, you must stay.

Luke Skywalker screams as he struggles against his bonds. Palpatine laughs.